



Before the Beginning: A Prequel to the SSG

Spirit of Transformation and Zoosh

February 7, 2001

This is the Spirit of Transformation.

You Are Assimilating Wisdom from Those around You

When human beings come to Earth, you are here to emulate; you are not here to learn. When a tree comes to Earth, its learning is represented by each ring. Oh yes, there is physical growth, but the rings and the way the rings show themselves is like a map of the tree's actual growth. That's why rings do not tend to appear uniform from tree to tree, whereas fingerprints in human beings remain uniform throughout the human being's lifetime. This is because you are not growing in terms of acquisition of real wisdom, but rather you are assimilating wisdom from those around you or emulating that wisdom.

That is why there need to be volunteers who come here, such as the trees, the animals, the plants and the many-legged little insects . . . the big animals, the flying ones and the sea creatures. In short, there need to be animals and other beings anywhere human beings might go, even if you only go there rarely. In this way, there are always beings who are carrying wisdom that you might emulate.

Human beings are often studying the animals to emulate their wisdom in some way, and as you know, this observation helps you to know more about yourselves as human beings. This is why human beings cannot simply be placed on a planet with one another with no other life forms and be expected to grow. This was done before human beings came to Earth, and the growth of the Explorer Race was minimal. Simply contacting one another is not enough; you

emulate and assimilate all you each have to offer, but after a while, there is no growth because there is no exposure to other beings of wisdom.

It is the sinister secret government's desire to expose you to that—those circumstances and situations that will take advantage of this natural inborn desire to emulate. One may emulately-acquire wisdom that he utilizes in the world, and since human beings are natural communicators, he will pass this on to the entire species in some way, often slowly. But in this day and age now of high-speed, more broad communications, not unusually it is passed on quickly. Therefore, if the sinister secret government can expose you to a potential for acquiring more and yet that more that you acquire is not actually providing you with wisdom, it will do so. That is why the subtlety of corruption provided by the sinister secret government and their conscious or unconscious dupes is particularly insidious.

The exposure to, say, more material goods, for instance, allows the human being who is preprogrammed to desire more in terms of wisdom and experience that will lead to a wiser being, to acquire more in terms of material goods, but the satisfaction is only fleeting. One has the satisfaction of the acquisition, but the acquisition does not allow one to enjoy wisdom, for instance, and pass the wisdom on in many different ways and stories and retellings—to enjoy the pleasure of seeing other people with the “Oh, I get it!” and “I understand!” that often feed you as teachers, just as you are fed as students. Rather, with the acquisition of material things only, there is the fleeting joy of having a new material object, which sometimes becomes a standard fare around the house and is not even fully appreciated as it once was. Therefore, the desire for more grows hungrily within you.

It is as if you are not being fed what you need to survive, as in food, when you are fed something that will allow you to have the feeling that you've come here to actually utilize. But it doesn't feed you what you want, so you want greater amounts, just as a person might grow in girth because he or she may not be eating the right foods that support and nurture and give actual strength, but rather the foods that are either available, which is often the case, or simply the foods that represent that which one is missing in life. So the sinister secret government will use these things in order to acquire wealth, power and influence, and therefore be able to spread this influence further.



Zoosh here.

Conflict Grew Out of an Urgent Need to Know

In the time before conflict, confusion and the experience of the unknown, in that time there was no sinister secret government, nor anything even remotely

akin to it. But this universe that you are living in—speaking about the universe broadly, to include all that has been discussed up to this point in time, including the origins discussed by Ssj0000 [see the forthcoming book, *The Explorer Race: The Totality and Beyond*—was inheriting a factor that Ssj0000 himself discovered. And that's that Ssj0000 accidentally, you might say—or maybe perhaps not accidentally—supported the idea and experience (or for you, it would be as a feeling) of the unknown—meaning, is there anything unknown? Yes, something is unknown, simply by his reaction to create.

This then created an underlying underpinning of everything that was created, that if there ever came to be a desire by any peoples to know something that was not known, if their society or civilization did not have the answer, then it would create a generated need to resolve by whatever means might be available. As a benevolent society, of course, one would simply put a call out for teachers and so on—before the time of conflict, naturally, there was nothing but benevolent societies.

Still, what has prompted conflict as you now know it grew out of that, on the level of an urgent need to know. The moment one adds urgency to anything, there is initially a problem, and that is that this experience is best assimilated by any being when he or she is ready for it. You can be exposed to it before the time you're ready, and it either rolls off your back, literally or figuratively, or it can even take you down the wrong trail because of having parts of your whole being that are not complete—“complete” in this sense meaning as complete as you need to be to fulfill that action. Therefore, those parts cannot receive that experience and do the most with it in the most benevolent way for you.

So what one experiences, then, when urgency is added, is this sense of challenge, which literally can create an experience that is almost hostile to the nature of natural life. Natural life proceeds in harmony with all other life; it does not have urgency, other than in reaction physically as one might see with animals and people and so on. But it does not have urgency in any other way, other than in reaction, as far as the natural life cycle goes.

So in order to find the source of—how can we say?—almost the appeal of manipulation and control and power and influence that are the main drives to establishing not only a sinister secret government but *rule*, one needs to recognize these sources. The urgency, then, started actually right around the time of the creation of this universe by this Creator because of the consultants the Creator brought [see *The Explorer Race: Creators and Friends*]. The consultant who was of the more negative energy [the Master of Discomfort], that consultant brought with it this sense of urgency to resolve itself. All the other consultants did not have this sense of urgency—only that one.

Urgency Broke Out First on the Pleiades

But one cannot throw that into the mix without it having an effect. Even though the Creator of this universe made every effort to soothe that sense of urgency, one cannot have such a being in one's midst, even as a consultant, without some of that energy mixed in. And as you know, energy naturally radiates.

So the potential for that urgency was there for a long time. It didn't break out immediately on Earth but rather initially on the Pleiades, then in Orion and now in this solar system of which Earth occupies an orbit.

This is why the Pleiadians have such an ancient rule in their culture that they will not accept polarity, because to them polarity was the result of urgency. So what they do, even today in their cultures, is that since they have urgency and they can't get rid of it, they have put urgency into a segment of their community that can utilize it without harming the population, and that is their ships, which fly at great speed. When you apply urgency into the actual material that makes up the ship—and it makes it up because it chooses to participate in that—for that to be urgent actually works for everyone's best harmony. This is what they have done; they have assimilated all the urgency that way, thus removing it, even from the people who ride on the ships. Part of the reason people wear certain garments on the ship when they ride on it is to protect them from assimilating urgency on their own.

So the reflectivity—if that's the best term, but it's not quite; they don't wear something shiny—of the garment and a device they use that reflects energy to some degree—not as great a degree as around Earth humans, for example, but even on the ship—keep them from feeling urgent and thus, as a result, potentially becoming polarized. So it started on the Pleiades, and once they could see that it was something they couldn't get rid of, in terms of urgency, they found a good use for it. But not before they had a problem. They had, to them, what they would now consider a catastrophic problem, but to you, what you would consider a war with lingering effects, as you have had very often in your wars.

For instance, the obvious lingering effect of World War I was World War II, so it wasn't a small thing. And in a largely benevolent population, where even a lesson for an individual, which would be a minor lesson in a benevolent population, would take perhaps eight or twelve hundred years to assimilate . . . can you imagine how long it took them to get over polarity? It was so long and so impactful and so difficult that they quite reasonably, given the choice of their culture, refused to allow polarity as an experience, even in a tiny percentage. Granted, the Explorer Race will alter that, but the Pleiadians have grown since then, and even they do not realize how much they have grown. So they can assimilate, perhaps, a half of a percent or 1 percent of discomfort without stimulating polarity. They don't know this, but they'll find out.

But stimulating growth . . .

Yes, it stimulates growth, but not polarity. You don't have to have polarity for growth. You might theoretically or scientifically be able to call it polarity, but it's not polarity as you understand it to be here.

Negativity Comes to Orion, and the Precursor of the Explorer Race

Sometime during the course of the recovery period for the Pleiades experience of that, you then developed this influence. You understand, during the

war years on that planet in the Pleiades, the Pleiadians called for help from anyone and everyone who would assist. One of the planetary groups and cultures that assisted was Orion. And on Orion, even though they didn't have polarity (they didn't even have urgency), what they did have was a certain fixation or appreciation of excitement, really expressing itself more along the lines of fun—excitement/fun, fun/excitement and so on. So they were quite clear that war was not exciting, and they knew they could not help, except when it came to evacuations.

So this group from Orion helped along those lines to clear populations away from what were then fighting vehicles, largely automated at that time. This, however, affected the crew members, even after this good deed. So when they returned to their native cultures, what they had seen and what they reported on was what stimulated an urgency, then polarity, then, because of their planetary interests culture-wise, an excitement.

You can see how it was not a big step to go from excitement to polarity or negativity on Orion. It was not a big step and was much, much more difficult to get rid of. That's why Orion had to essentially use the iron fist to get rid of it. And one of the ways they did that was to essentially kick a large segment of the population off the planet, and that segment of the population is largely the precursor of the Explorer Race. Granted, this is an overview, but I'm mentioning these things to help you to understand how, why and where, so that you will understand that the precursor was something largely very innocent in its makeup.

You're referring to that unfelt need that Ssjoooo felt, that was throbbing there in front of him, right? [Again, see the forthcoming book, The Explorer Race: The Totality and Beyond.]

Yes, he felt a need. In short, it was the first time Ssjoooo had ever experienced something outside of itself, stimulated outside of itself, to which an action would be necessary that was outside of its ordinary actions to resolve. In short, Ssjoooo experienced urgency. Aside from what else he had to say about it, it was the first feeling of urgency—not any kind of urgency that you would recognize as urgency today, but simply brought about on a level of accumulation. Because, you know, he said, “Well, I considered it for a long time,” and when one is considering something for a long time, what is experienced is urgency spread out over time. So those are the opening remarks.

The Master of Discomfort Acquired Discomfort from Other Creations

Are you saying that in all of the totality then, that no one had ever felt urgency until . . . you know, this is trillions of eons later or gazillions of whatever you count later. It took this long, then, until the . . . no other discomfort any place in any creation had ever created urgency?

No. Every time other creations felt anything like that, what they did is they would pull all of that material out and essentially place it into what came to be known as the Spirit of Discomfort. And so the Spirit of Discomfort, which . . . isn't that the name of the consultant of . . . ?

Yes, well, we called him the Master of Discomfort, but Spirit is fine.

Ah, that's right, but at that time it was the Spirit of Discomfort. The Spirit of Discomfort essentially became a wandering being. He wasn't initially a being, but eventually he became a wandering being who would go and acquire, who would take on that material from all other creations, and then those creations would not have that.

That was never brought out in the other books, as to how he got all of that discomfort.

That's how; that's how it came to be. Because of urgency being there and urgency potentially leading to all of these different places, the creators would just pull it all out and request that the spirit of what came to be called the Spirit of Discomfort would pick it up. And of course, when a creator requests, you can't say no. But what was different here is that your Creator utilized what was then the Master of Discomfort—who by this time had evolved through all this discomfort and had developed a level of mastery—and literally brought the Master of Discomfort and other consultants to this universe. Quite a bit different than what the other creators . . .

They tried to get away from discomfort.

That's right. So that's why you didn't really have a manifestation of these things before the creation of this universe you are in now.

This was the first universe that the Master of Discomfort stayed in, right?

That's right.

But what about all the time that he's been here? Does he still go out and pick up discomfort?

This Creator has never called upon him to do that and has always looked upon the Master of Discomfort as a consultant.

No, I mean, all the rest of the totality that was calling on him before to pick it up—are they still doing that?

No. Once it's done, it's never generated, you understand? When they called upon him to do that, all they were really doing was picking up the urgency and so picking up any negativity. But they were simply pulling out all of the traces of urgency as a potential, not even as an experience, and giving it to then what came to be known as the Spirit of Discomfort, and he would take the urgency and go on. That is why one of the main traits of discomfort almost immediately, even in a child . . . one of the ways you know that there is discomfort is urgency. The child cries, responds, and that response immediately triggers in the parent, what? A sense of urgency. Now. The cry is about *now*. That's the feeling it stimulates, and that's why. Parents respond immediately to *now*.

Other Creators Challenged the Creator of This Universe

The situation here on Earth might be compared, at least in its early stages, to Orion or the Pleiades. But really before the Pleiades, I cannot see with my long vision anything that resembled a warlike act or even a conflict between individuals in other parts of this universe. And I believe that the reason this stuff started being stimulated, first on the Pleiades and then on Orion, was because of a need

by the other creators—not this Creator of this creation—to encourage this Creator to prove the value of what He was intending to do with His creation.

They were not trying to make it hard for this Creator, but saying, “Okay, now you’ve prepared this whole creation to prepare this Explorer Race. You can’t put it off any longer. You need to actually utilize these things that all the rest of us have rejected.” Essentially, all the other creators rejected the urgency: “You need to show us what you can do.” They didn’t trigger wars, but that’s why the timing . . .

Don’t I remember hearing that the first place a planet was blown up was in the Pleiades?

The Pleiadians have since changed that time sequence, and that planet has no longer blown up but was simply isolated for a time. It became an ice planet. That’s been changed; what you heard has been changed.

The SSG Is Not Interested in Killing Off Humans

Where are we on the dimensional scale?

No change.

Is there no H5 virus out there? The chemtrails are the secret government attempting to soothe down and make the multitude a little quieter, right?

I don’t agree with all of that. I’d just like to say that when people are referring to chemtrails, fully 90 percent of what they perceive of as chemtrails are contrails. Sometimes it’s a greater percentage, but at least 90 percent. Chemtrails are rare.

There is no H5 virus ready to kill us, then?

You have to remember this also: One thing you can be certain about the sinister secret government is that at the very core of their belief system, they see human beings—each and every one of them—as consumers or customers. They do not see them as some kind of disease that needs to be controlled.

Right—don’t kill the consumers.

The last thing in the world the sinister secret government would want to do is to kill off the population of the Earth, and they would fight—and they have some considerable weapons—to prevent it. So any viruses that show up . . .

They’re going to try to eliminate.

The chances of them having been put out in the population by the sinister secret government are remote in the extreme. The only kind that they might have ever done that with are viruses for which they have the cure, which they will release just as soon as it’s clear that they can make a major profit.

And that’s HIV, right?

I’m not going to label anything.

HIV Is Not the Cause of AIDS

HIV, by the way, is basically benign. The cause of AIDS is not HIV.

What is it?

It is a reaction in the body. The actual definition of AIDS, which is acquired immune deficiency syndrome, is a very good description of what AIDS is. That's why it tends to show up in different symptomatology in different people. So AIDS is a reaction. It is not stimulated or prompted by that which could be called a virus; it is largely a reaction to general assaults on your body's immune system, which are cumulative, from many sources. Pollution . . . electropollution, especially. Your exposure to electropollution is a real problem right now. But different people have different reactions to it; your immune system can be strong, and you can stand under a wire that is . . . you know those big wires . . .

Those big power lines . . . transformers, the places where they're really powerful.

. . . and not be affected at all. Whereas if you are worn down, it can prompt a condition that is similar to AIDS, only it is immediately recoverable. I'll tell you that roughly 75 percent of the so-called colds that people get are simply a temporary wearing down of your immune system, which, during the symptoms of a cold, you gradually reacquire the strength of your immune system and push it out of your body again. So the cold actually doesn't come from people around you. Granted, people around you might—how can we say?—wear down your immune system by various means, including people with colds, but it comes from within you, biologically.

So AIDS is not sexually transmitted?

AIDS is only sexually transmitted through sweat and saliva. You can get AIDS, not from a toilet seat, but from contact with a person who has it—if he or she has, say, full-blown symptoms—if he or she is sweating and you come in contact with that sweat in some place receptive in your body, or if you come in contact with that person's saliva in some receptive way, such as kissing. But aside from the fact that HIV has been cultured in various bodily fluids, it only shows up on its own, in what I've seen, in sweat and saliva. And what shows up in there is another . . . it is like . . . it's not a virus, it's not a germ, so I can only describe it as . . . I can see it, but the problem is, I don't know how to describe it. It's something that isn't a virus, and it isn't a germ that can be passed on.

But it's transmittable.

It can be passed on, but you have to remember that it's not an accident. The reason that gay individuals have the disease in the United States, whereas in other countries it's not that way at all, is that the disease was originally spread intentionally by individuals who thought they were doing people a service. Part of the organization, the health organizations that thought they were giving people shots to prevent a disease, accidentally—it was an accident—spread this propensity toward this disease. I will say, however, that those who wished for such a disease to be spread were not born on this planet.

Can you say where they were born?

It had to do with a failed attempt to . . . it was associated with the Xpotaz. [See the previous books in the *Shining the Light* series.]

Oh, really?

But I can't say too much about it, because I don't have their permission. Permission is everything.

By 2300 Discomfort Will Be Unknown on Earth

Is the Explorer Race still going to be here in 2423, or are the negative Sirians going to be up here by then?

The experience of discomfort as you know it on the Earth will become unknown by the year 2300. So that will be an entirely benevolent society.

Ah, but still the Explorer Race?

There will be vestigial remains of the Explorer Race here, but only that, because the Explorer Race will be out exploring. Why would they be here?

So who's going to be here?

Others.

What others? The negative Sirians?

Then won't be negative by then, but no, it won't be them.